A games jam is a gathering of video game developers. Participants are put into teams and challenged to build games within a time frame.

This games jam was held at Bedfordshire University in Luton at the weekend, and these games had to be built for Windows platforms.

"The UK now holds the world record for the largest games jam - it's an excellent achievement for the games industry," the BBC quoted Richard Wilson, chief executive officer of Tiga, which is the trade association which represents the gaming industry, as saying.

"To be able to develop a game in 48 hours is incredible in its own right - a console-quality game takes millions of pounds and months to develop," he added.

Most of the participants were students on the gaming courses run by Train2Game, which is validated by Tiga.

The game judged the best by a panel of industry experts will now be developed further with a view to being made available on the Windows store.

The winning game, Royal Rush, involved getting a character version of the Queen around various monuments around London. (ANI)

www.train2game.com